

ANDRÉS FELIPE DUARTE MARIN

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Date of Birth: 16-07-1977 (Bogotá, Colombia)

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EXPERIENCE

2015 (Septiembre-Still working): Laboral Centro de Arte y Creación industrial. (Gijón, Asturias).

2014-2015: Development of interactive systems for businesses: Arteria Logística de Arte, Fundación Botín, Ultra-Lab, Loreal, Barquero Norte, Brahler, The Papaya Group, Lizarran, Moob Apps, The Second Floor, Seven Thinkers and Quick Mac (Madrid. España).

2015: Technical management of Jim Campbell's art exhibition in collaboration with Ultra-lab at Fundación Telefónica (Madrid).

2012-15: Teacher of Robotics, automation systems, wireless systems, interactive sensors, 3D printers. With: Arduino, Puredata, Scratch, Bitbloq, Xbee, Cura, SketchUp, TinkerCAD, FreeCAD. At Fundación Telefónica Gran Vía (Madrid), The Papaya Group (Madrid), Ultra-lab (Madrid), Fab-lab (Madrid), La Colaborativa (Leon), Fundación Cerezales (Leon), Espacio Hub (Madrid), Espacio CAMON (Madrid), SAE Institute (Madrid), Centro México(Madrid), Intervento Red (Madrid), Industria de Turbo Propulsores S.A. ITP (Madrid), IES Hermenegildo Martín Borro (Avila), Centro Tecnológico del Calzado de (La Rioja, Logroño).

2014: Technical Manager and Sound Technician of the "San-Fest Summer Festival". (Guadalajara. España).

2011: Design and development of multi -video system synchronization for "Creación Injuve 2011" art exhibition. (La Tabacalera, Madrid España).

2011: Multi -video system synchronization for "Un viaje al Cine español" art exhibition. (Teatro Fernán Gómez, Madrid, España).

2011: Design and development of interactive touch screen for “La Rioja Tierra Abierta. La fiesta barroca” art exhibition at la colegiata de San Miguel. (Alfaro, Navarra, España).

2011: Design and Interactive Programming Interface for live mix 4 simultaneous projections for “Adios Mi España Querida” theatre play created by Eva Egido Leiva. (Premier at “El Triangulo” Theater, Madrid España).

2011 (Mayo - Septiembre): Sound Technician PA and monitors for the Summer tour with " Belen Band" Orchestra (Escenario Movil, Tour España) .

2007-10: Manager and Audiovisual Technical Producer, INTERVENTO SL. (Madrid, España).

2007-10: Audiovisuals Technical Production for exhibitions: “Simply Beautiful”, “Playware” , “Emergentes”, “Homo Ludens Ludens”, “Feedforward” y “El Proceso como paradigma”. At Centro de Arte y Creación Industrial “La Laboral”, (Gijón, Asturias, España).

2010: Audiovisual installation of the exhibition “Sueños de Silicio” at Centro Internacional de Cultura Contemporánea “Tabacalera”. (Donosita-San Sebastián, España).

2010: Sound Post-production for “Basajaun” film created by Javier Ruiz Arcaute. (Las Horas Perdidas Producciones, Madrid, España).

2009: Montaje Audiovisual y Realización de interactivos para la exposición “Encuentros de Pamplona” en el Museo Reina Sofía, 28 de Octubre de 2009 – 22 Febrero de 2010 (Madrid, España).

2009: Design and development of interactive system between light and video for “El espacio como espectáculo” exhibition created by Edward Gordon Craig, at La Casa Encendida, (Madrid, España).

2009: Development and programming of interactive system, Locution and Lights for El Museo Etnológico de la Hiruela, (Madrid, España).

2009: Conducting training courses Introduction to Audiovisual. (INTERVENTO, Madrid España).

2008: Audiovisual installation of “Maquinas y Almas” exhibition at Museo Reina Sofía, (Madrid, España).

2008: Creating interactive interface and sound composition for the “Museo de Zabaleta” interactive Cube, (Jaen-Quesada, Andalucía, España).

2008: Collaboration in the audiovisuals and interactive programming of "Try Again" and "Al fin Creí Entender" art exhibition created by Joseph Kosuth at la Casa Encendida, (Madrid, España).

2008: Conducting training courses Introduction to Sound. (INTERVENTO, Madrid España).

2006-07: Technical management for multiple art exhibitions at Espacio Movistar of Barcelona. Programming and synchronization of interactive installations Electronic Arts controlled by computers , video , sound , robotics. ARTEFACTO PRODUCCIONES. (Barcelona, España).

2006: Programming of Interactive interface with Max / MSP for Sonia Cillari's piece "Se Mi Vicino" exposed in "Espacio Movistar" and Collaboration in this exhibition with assembly and maintenance of the piece, (Barcelona, España).

2005-06: Audioguías 's multilingual programming controlled via bluetooth for Paris Notredame Cathedral. Association Maurice de Sully. (Paris France).

2003-05: Systemization and microfilmed Files at the "Culture Archives Nationales". (Paris France).

2003-06: Sound in the « Babalù » concert hall, sound and live multitrack recording for musical groups. (Paris France).

2002 (Mayo-Junio): Audiovisual Production Stage in the " Agora " Festival at the Institute for Research and Coordination Acoustic and Music, IRCAM (Paris France).

2002 (Septiembre-Octubre): Stage in The International Technology Music Festival " Resonances " at the Institute for Research and Coordination Acoustic and Music. IRCAM (París, Francia).

2002 (Octubre): Mixing tables and computers configuration for "Scorpion " Piece by Martin Matalon , electronic composite part in studies of IRCAM , created on October 5, 2002 for the Festival " Music Strasbourg " . (Paris France).

1998-2001: Technical Control, Recording and Programming for "91.9 Javeriana Stereo" radio station, (Bogotá, Colombia).

EDUCATION

2007: LabWorkShop: "Arduino and Open Electronics" with David Cuartielles and Marcos Yarza at Centro de Arte y Creación Industrial "La Laboral", (Gijón, Asturias, España).

2004-05: Master (DEA) in Art Production, Show Scene . (University Saint Denis , Paris 8th , France).

2003-04: Master of Computer Programming for computer- assisted musical composition . (University Saint Denis , Paris 8th , France).

2002: Programming workshops and Max / MSP , AudioSculpt , diphone , Protools , Open Music , in the " IRCAM " Institute for Research and Coordination Acoustic and music. (Paris France).

1996-02: Sound Engineer Degree (Pontifica Universidad Javeriana- Bogotá, Colombia).

Languges

English : High Level

French: High Level

Spanish : Mother Tongue

SOFTWARES

Protools, Logic, Ableton Live, Audacity, Digital Performer, Puredata, Max/MSP, Processing, Arduino, Audiosculpt, Diphone, Open Music, Modul8, Resolume Arena, Watchout, Final Cut, After Effects, Wordpress, CSS, PHP, HTML.